

NOTE: These triggers weren't made by me they were made by Blizzard for use in their multiplayer scenarios I just copied them in to this little pack for your convience.

REMEMBER SOME OF THESE SCENARIOS REQUIRE TRIGGERS WITH SPECIFIC NAMES TO WORK.

<u>Scenario Name</u>	<u>Description</u>	<u>Players</u>
Pro Bowl	A not so friendly game of foot ball.	2
Wakka Wakka	-Players alternate as the "wakka". -Wakka flags for points. -Person with most points wins.	2
Defender of the Galaxy	Keep the enemy forces from destroying your Nexus.	3
King of the Hill	Control the most units on the hill after 30 minutes.	4
Old Faithful	All units on or over low ground die every eight minutes. The first to 5000 minerals wins.	4
Steal the Bacon	Steal the "bacon" five times to win.	4
Zergling Round-Up	Herd 25 Zerglings in to your "corral". First cowboy to succeed wins.	4
Zoo Keeper	The E.W.O.K. Trading Guild has commisioned a contest to see which huter can get the most critter hides.	4
Race of Death	Be the first to get 500 points by racing around the track and killing anything in your way.	5
Star Craft Fortress	Choose a chacter class and duke it out CTF style.	8